

## VECMAP® Mobile component Requirements

The VECMAP® Mobile component can be run on two different operating systems: iOS and Android

## iOS

The VECMAP® iOS app requires at least iOS 11.4. It can be used on any iPhone model that supports this iOS version, although we recommended a phone with a larger screen. The app can be used on an iPad in iPhone mode, but this is not recommended. If the app is used on an iPad it should not be used on a Wi-Fi-only model because those don't include GPS. We do not support iPod Touch.

- iOS 11.4 or newer
- a large display recommended (no iPhone SE or 5s)
- 60MB of storage space for the App
- 100-200MB of storage space per project

## **Android**

The VECMAP® Android app requires at least Android 5.0, but we recommend 8.0 (API level 26).. If we lower this target Google will not allow us to publish on the Google Play store. We have not tested on many models, so it is difficult to make specific recommendations, but the phone should have:

- a large high-resolution display, 5" at 1080p or better recommended
- Qualcomm Snapdragon 801 or faster
- 3GB RAM or more
- GPS receiver
- Wi-Fi connectivity
- 60MB of storage space for the App
- 100-200MB of storage space per project

## Common

For the first time use, or any time afterwards when the user wants to reconnect, the user must connect to the cloud server to use the customer workspace using an active internet connection. After the mobile app is connected to the workspace on the server it can be used offline, although continues syncs are recommended.

To be able to sync data to/from the server an active internet connection over Wi-Fi or mobile data is required. It is not possible to sync data via a USB data cable.

